



# ExamsNest

Your Ultimate Exam Preparation Hub

**ExamsNest**

**Your Ultimate Exam Preparation Hub**

---

**Vendor: Exin**

**Code: ASM**

**Exam: Agile Scrum Master**

<https://www.examsnest.com/exam/asm/>

**QUESTIONS & ANSWERS**

**DEMO VERSION**

QUESTIONS & ANSWERS  
**DEMO VERSION**  
(LIMITED CONTENT)

# Version: 10.0

---

**Question: 1**

---

Your team uses Story Points to estimate User stories.

Halfway through a Sprint, you are not seeing the progress you expected. The Team feels some Stories are not estimated correctly, when compared to other Stories.

How should you address this?

- A. Complete incomplete Stories
- B. Increase or re-estimate Velocity
- C. Re-estimate all small Stories
- D. Switch to using Ideal days

---

**Answer: A**

---

Explanation:

---

**Question: 2**

---

Why is a Product Owner not allowed to define the workload of the Development Team for a new Sprint?

- A. This conflicts with the principle of Self-Management of the Development Team.
- B. The Product Owner does not know the velocity of the Development Team.
- C. The Scrum Master is responsible for the velocity of the Development Team.
- D. The Scrum Master and the Product Owner must agree on the workload of the Development Team.

---

**Answer: A**

---

Explanation:

---

**Question: 3**

---

What is one of the most difficult challenges you face when transitioning your software development team to Scrum?

- A. Introducing certain technical practices
- B. Team members may already have their hands full
- C. Too rapid improvements are possible

---

**Answer: B**

---

Explanation:

---

**Question: 4**

---

Your organization found that the Product Owner is consistently under more pressure than the developments and other participants in the project.

What is common solution for that?

- A. Compiling a list with Product Owner tasks
- B. Rotating the Scrum Master role
- C. Using a Product Owner team

---

**Answer: A**

---

Explanation:

Reference: <https://luis-goncalves.com/product-owner-antipatterns/>

---

**Question: 5**

---

A Scrum Team suggests to have a project with 3 Sprints of 2 weeks, while the customer suggests 1 Sprint of 6 weeks.

What is the greatest advantage of having 3 Sprints of 2 weeks?

- A. The customer has to invest fewer time.
- B. The team can inspect and adapt 2 times.
- C. The team delivers more Story Points.

---

**Answer: C**

---

Explanation:



# ExamsNest

Your Ultimate Exam Preparation Hub

**Thank You for trying the PDF Demo**

**Vendor: Exin**

**Code: ASM**

**Exam: Agile Scrum Master**

<https://www.examsnest.com/exam/asm/>

Use Coupon “**SAVE15**” for extra 15% discount on the purchase of Practice Test Software. Test your Exam preparation with actual exam questions.

**Start Your Preparation**